

EYFS Medium Term Plans Key Stage One

Key Stage:	Early Years	Unit	Me and Myself
Increasingly Make health	I – EYFS Progression from Nursery follow rules, understanding why they are there. y choices about food, drink, activity and toothbrushing gly independent as they get dressed and undressed, for example, putting coats o	on and doing up zips.	
<u>ELG</u>	 Explain the reasons for rules, know right from wrong and try to behave accordingly. Give focussed attention to what the teacher says, responding appropriately even when engaged in activity and show an ability to follow instructions involving several ideas of actions. Work and play cooperatively and take turns with others. Manage their own basic hygiene and personal needs, including dressing, going to the toilet and understanding the importance of healthy food choices. Show sensitivity to their own and to others' needs. 	<u>Pillars of</u> Progression	 Development of Motor Competence and Fundamental Movement Skills. Being safe and kind when touching equipment and classmates.
<u>Key Unit</u> <u>Objectives</u>	 Step 1: To change into PE kit. Step 2: To listen and respond to instructions. Step 3: To move in different ways. Step 4: To change direction when moving. Step 5: To participate in games. 	<u>Progression</u>	Declarative Knowledge • Shows some understanding towards the effects of activity on their body. • Responds to ideas showing understanding, asking appropriate questions of others. Procedural Knowledge • Ability to dress themselves with support if necessary. • Moves freely and with pleasure and confidence in a range of skilful ways. • Engages in conversation with others. • Runs skilfully and negotiates spaces successfully, adjusting speed or direction to avoid obstacles. • Ability to link sounds to letters, naming and sounding the letters of the alphabet.
Resources and Equipment	Marker cones, marker spots, music player and music, various size balls, beanbags, quoits	Key Vocabulary	Uniform, changing, quick / speed, lesson, listen, instruction, body parts, direction, awareness, heart rate.



Key Stage:	Early Years	Unit	Dance
	I – EYFS Progression from Nursery	Onit	Builde
 Show more of Skip, hop, state Use large mutation 	iconfidence in new social situations. and on one leg and hold a pose for a game like musical statues. Iscle movements to wave flags and streamers, paint and make marks. be able to use and remember sequences and patterns of movements which are	related to music and rhyth	ım.
<u>ELG</u>	 Negotiate space and obstacles safely, with consideration for themselves and others. Manage their own basic hygiene and personal needs, including dressing, going to the toilet and understanding the importance of healthy food choices. Be confident to try new activities and show independence, resilience and perseverance in the face of challenge. Move energetically, such as running, jumping, dancing, hopping, skipping, and climbing. Demonstrate strength, balance and coordination when playing. Form positive attachments to adults and friendships with peers. 	<u>Pillars of</u> <u>Progression</u>	 Development of Motor Competence and Fundamental Movement Skills. Being safe and kind when touching equipment and classmates.
<u>Key Unit</u> <u>Objectives</u>	 Step 1: To move in different ways. Step 2: To copy actions from a teacher. Step 3: To move to the music. Step 4: To copy actions from a partner. Step 5: To create your own actions and movements. 	<u>Progression</u>	Declarative Knowledge • Understand the concept of playing characters and taking on different roles and perform in character to the music. Procedural Knowledge • Explore different movements – keeping good balance and coordination. • Show different emotions, impressions and expressions depending on the stimuli. • Listen to the music and move intime with it. • Work well with a partner, copying and mirroring movements. • Work well with others.
<u>Resources and</u> Equipment	Music player and music, ribbons, hoops, beanbags, marker spots, cones	Key Vocabulary	Teamwork, music, movement, count, together, counting, create, ideas, dance, impression, mirror character

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Key Stage:	EYFS	Unit	Movement Development
Prior Learning Required Continue to a Go up steps a	 EYFS Progression from Nursery develop their movement, balancing, riding (scooters, trikes and bikes) and ball s and stairs or climb apparatus, using alternate feet. developing physical skills to tasks and activities in the setting, for example, they Negotiate space and obstacles safely, with consideration for themselves and others. Demonstrate strength, balance and coordination when playing. Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. 		· · · · · · · · · · · · · · · · · · ·
	 Explain the reasons for rules, know right from wrong and try to behave accordingly. Be confident to try new activities and show independence, resilience and perseverance in the face of challenge. Manage their own basic hygiene and personal needs, including dressing, going to the toilet and understanding the importance of healthy food choices. 		
<u>Key Unit</u> Objectives	 Step 1: To move and balance in different ways. Step 2: To move, on, over and under equipment. Step 3: To play imagination games. Step 4: To move into space. Step 5: To take part in races and tag games. 	<u>Progression</u>	Declarative Knowledge • Shows understanding of the need for safety when tackling new challenges and considers and manages some risks. • Shows some understanding towards the effects of activity on their body. • Aware of the boundaries set, and of behavioural expectations in the setting and can respond to simple instructions.
			 Procedural Knowledge Travels with confidence and skill in a range of movements when using equipment. Moves freely and with pleasure and confidence in a range of skilful ways. Runs skilfully and negotiates spaces successfully, adjusting speed or direction to avoid obstacles.
<u>Resources and</u> <u>Equipment</u>	Cones, marker spots, hoops, various balls, apparatus, bibs, beanbags	Key Vocabulary	Control, coordination, slow/fast, high/low, fluently, free, awareness, run, space, creative, movements, walk

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Key Stage:	EYFS	Unit	Fun and Games
Play with one Find solution Remember r Skip, hop, sta	– EYFS Progression from Nursery e or more other children, extending and elaborating play ideas. is to conflicts and rivalries, for example, accepting that not everyone can be Spic ules without needing an adult to remind them. and on one leg and hold a pose for a game like musical statues. developing physical skills to tasks and activities in the setting, for example, they	-	
<u>ELG</u>	 Work and play cooperatively and take turns with others/ Explain the reasons for rules, know right from wrong and try to behave accordingly. Be confident to try new activities and show independence, resilience and perseverance in the face of challenge. Use a range of small tools, including scissors, paint brushes and cutlery. Negotiate space and obstacle safely, with consideration for themselves and others. 	<u>Pillars of</u> <u>Progression</u>	 Development of Motor Competence and Fundamental Movement Skills. Being safe and kind when touching equipment and classmates.
<u>Key Unit</u> <u>Objectives</u>	 Step 1: To move in lots of different ways. Step 2: To move into space. Step 3: To play games with others. Step 4: To use equipment in games. Step 5: To keep score. 	<u>Progression</u>	 Declarative Knowledge Shows understanding of the need for safety when tackling new challenges and considers and manages some risks when using equipment. Aware of the boundaries set, and of behavioural expectations in the setting, and can respond to simple instructions. Procedural Knowledge Runs skilfully and negotiates spaces successfully, adjusting speed or direction to avoid obstacles. Begins to accept the needs of others and can take turns and share sometimes with support of others. Moves freely and with pleasure and confidence in a range of skilful ways. Shows understanding when counting objects to 10 and beginning to count beyond 10.
Resources and Equipment	Cones, bibs, marker spots, beanbags, music player and music.	Key Vocabulary	Look, watch, sight, hear, listen, run, direction, head up, together, counting, breathing.



Key Stage:	EYFS	Unit	Throwing and Catching
 Show more of Find solution Show a prefet 	I – EYFS Progression from Nursery confidence in new social situations. Is to conflicts and rivalries, for example, accepting that not everyone can be Spice erence for a dominant hand.		
<u>ELG</u>	 Manage their own basic hygiene and personal needs, including dressing, going to the toilet and understanding the importance of healthy food choices. Negotiate space and obstacles safely, with consideration for themselves and others. Use a range of small tools, including scissors, paint brushes and cutlery. Form positive attachments to adults and friendships with peers. Be confident to try new activities and show independence, resilience and perseverance in the face of challenge. Set and work towards simple goals, being able to wait for what they want and control their immediate impulses when appropriate. 	<u>Pillars of</u> <u>Progression</u>	 Development of Motor Competence and Fundamental Movement Skills. Being safe and kind when touching equipment and classmates.
<u>Key Unit</u> <u>Objectives</u>	 Step 1: To move around without a ball. Step 2: To move with a ball. Step 3: To explore different body parts to move the ball. Step 4: To explore how the ball moves. Step 5: To play command games. 	<u>Progression</u>	 Declarative Knowledge Able to respond to simple instructions, showing a good understanding of safety when using tools and equipment. Aware of the boundaries set, and of behavioural expectations in the setting and can respond to simple instructions. Procedural Knowledge Showing increased control when catching a ball. Shows increasing control over an object, pushing, passing, throwing, catching or kicking it . Moves freely and with pleasure and confidence in a range of skilful ways.

			 Can play fairly in a group. Show the ability to accept the needs of others and can take turns and share resources, sometimes with support others.
<u>Resources and</u> <u>Equipment</u>	Cones, marker spots, hoops balls, beanbags	Key Vocabulary	Throw, catch, watch, aim, target, push, roll/push, kick, hands, bounce, count, ready