

Cricket Medium Term Plans Key Stage One

Key Stage:	KS1	Unit	Cricket			
	Prior Learning Required – EYFS Progression					
shows increaMoves freely	Showing increased control when catching a ball. shows increasing control over an object, pushing, passing, throwing, catching or kicking it. Moves freely and with pleasure and confidence in a range of skilful ways. Able to respond to simple instructions, showing a good understanding of safety when using tools and equipment. 1a. Master basic movements including Pillars of Progression Progression					
Curriculum Links	running, jumping, throwing and catching as well as developed balance, agility and coordination and begin to apply these in a range of activities. 1b. Participate in team games, developing simple tactics for attacking and defending.	Pillars of Progression	 Development of Motor Competence and Fundamental Movement Skills. Making safe decisions in contact with equipment and classmates. 			
<u>Key Unit</u> <u>Objectives</u>	 Step 1: To move a ball. Step 2: To throw a ball at a target. Step 3: To catch a ball. Step 4: To hit a ball Step 5: To work with others. Step 6: To compete against others. 	<u>Progression</u>	 Understand and follow simple rules for games and compete in physical activities both against self and against others. Apply skills and tactics in simple games, including recognizing space and using it to your advantage. React to situations in ways that make it difficult for opponents, applying simple tactics like hitting the ball into space to help score more points. 			
			Develop fundamental movement skills, becoming increasingly confident and competent, moving fluently, changing direction and speed, Throw/hit a ball in different ways e.g. high, low, fast, slow showing basic control. Successfully receive (catch/stop) a ball, understanding the concept of moving to get in line with the ball to receive it. Show good awareness of others when playing games.			
Resources and Equipment	Tennis balls, hoops, marker spots, cones, bats, wickets, beanbags, balls	Key Vocabulary	Throwing, barring, fielding, catching, wickets, experiment, striking, long barrier, teamwork, get in line, communication, tracking the ball, wicket keeper, feeder, fielder, underarm.			

Cricket Medium Term Plans Lower Key Stage Two

Key Stage:	LKS2	Unit	Cricket				
Prior Learning Required		Offic	CHERE				
Understand and follow simple rules for games and compete in physical activities both against self and against others.							
 Develop fund 	 Develop fundamental movement skills, becoming increasingly confident and competent, moving fluently, changing direction and speed, 						
Throw/hit a l	• Throw/hit a ball in different ways e.g. high, low, fast, slow showing basic control.						
 Successfully 	receive (catch/stop) a ball, understanding the co	ncept of moving to get in line w	vith the ball to receive it.				
 Apply skills and tactics in simple games, including recognizing space and using it to your adva 			antage.				
 React to situations in ways that make it difficult for opponents, applying simple tactics like hitting the ball into space to help score more points. Show good awareness of others when playing games. 							
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<u>National</u>	2a: Use running, jumping, throwing and catching in combination.	Pillars of Progression	 Continued progress of Motor Competence. Begin to understand and apply Rules, Strategies and Tactics. 				
<u>Curriculum Links</u>	2b: Play competitive games, modified where		Healthy Participation; making safe decisions and understanding the relationships between				
	appropriate and apply basic principles		physical activity and its effect on the body.				
	suitable for attacking and defending.						
	2f: compare their performances with						
	previous ones and demonstrate improvements to achieve their personal						
	best.						
Key Unit	Step 1: Throw a ball with	Progression	Declarative Knowledge				
Objectives	increasing accuracy.	. тодгосою	Chose both fielding and striking skills which make it difficult for your opponent.				
<u>Objectives</u>	 Step 2: Catch a ball with 		Explain the tactics you have used in games.				
	increasing control.		Explain the tactics you have used in games.				
	Step 3: Successfully hit a ball						
	from a tee.		Procedural Knowledge				
	 Step 4: Hit a ball towards a target. 		Apply and develop a broader range of skills, whilst ensuring basic skills are performed with				
	Step 5: Choose fielding skills to		control and accuracy.				
	make it difficult for an opponent.		 Throw a ball increasing distances, catch a ball with increasing consistency and hit a ball with correct technique and increasing control. 				
	Step 6: Participate in modified		Intercept and stop the ball consistently.				
	competitive games, showing		Work well as part of a team, employing simple tactics, particularly when fielding to make it				
	good teamwork.		harder for the batter.				
			Communicate, collaborate and compete with others, following the rules of the game.				
			Chose both fielding and striking skills which make it difficult for your opponent. Explain the				
			tactics you have used in games.				

Key Vocabulary

Football, goals, cones, bibs, marker spots

Resources and

<u>Equipment</u>

• Show control, coordination and consistency when throwing and catching a ball.

throwing, bowling, wicket keeper, long barrier.

Cricket, fielding, striking, teamwork, score, wickets, runs, batting, aiming, overarm, accuracy, underarm,

Cricket Medium Term Plans Upper Key Stage Two

Key Stage:	UKS2	Unit	Cricket					
Prior Learning Required	Prior Learning Required – LKS1							
 Throw a ball intercept and Work well as Communicate Chose both fi 	 Throw a ball increasing distances, catch a ball with increasing consistency and hit a ball with correct technique and increasing control. Intercept and stop the ball consistently. Work well as part of a team, employing simple tactics, particularly when fielding to make it harder for the batter. Communicate, collaborate, and compete with others, following the rules of the game. 							
<u>National</u> <u>Curriculum Links</u>	2a: Use running, jumping, throwing and catching in combination. 2b: Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending. 2f: compare their performances with previous ones and demonstrate improvements to achieve their personal best.	Pillars of Progression	 Continued progress of Motor Competence. Understanding and applying Rules, Strategies and Tactics. Healthy Participation; making safe long-term decisions and understanding the relationships between physical activity and its effect on the body. 					
Key Unit Objectives	 Step 1: To throw the ball in different ways. Step 2: To play shots that allow the ball to be hit to different areas of the field into spaces. Step 3: To retrieve, catch, intercept, and stop a ball when fielding. Step 4: To use skills and tactics to outwit opponents when fielding. Step 5: To use skills and tactics to outwit opponents when batting. Step 6: To participate in competitive games. 	<u>Progression</u>	 Declarative Knowledge Choose skills and tactics to meet the needs of the situation. (i.e. to outwit opponents when fielding). Watch and evaluate the success of games and good performance. Understand how physical activity can contribute to a healthy lifestyle and explain how your body reacts and feels when taking part in physical activity. Create short warm up routines that follow basic principles e.g. raising body temperature, mobilise joints and muscles. Learn how to evaluate and recognise your own success and areas for improvement. Develop an understanding of how to improve in different physical activities and sports. Procedural Knowledge Develop control and technique whilst performing skills at speed and showing good awareness of others in game situations. Hit the ball with purpose, varying speed height and direction, as well as thinking of tactics 					

needed to score more runs.

• Work as part of a team, adapting games and activities making sure everyone has a role to play.

			 Perform skills, including retrieve, intercept and stop a ball, with accuracy, confidence, and control. Bowl using an overarm technique, beginning to vary speed and length of delivery. Use skills and tactics to outwit opponents when fielding, bowling, and batting. Use team work when defending to cover areas and make it hard for the batter to score runs.
Resources and Equipment	Cones, balls, bats, marker spots, wickets.	Key Vocabulary	Fielding, striking, teamwork, bowling, wicket keeper, long barrier, wickets, runs, batting, aiming, overarm, underarm.