

Art skills should be taught when linked to projects where possible to ensure real world application.

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Materials	<p>Explore and understand the impact of materials including hard and soft pencils, wet and dry paper, paint and ink.</p> <p>Use a range of textile equipment including beads and fabric/thread for sewing.</p>	<p>Introduce chalk and pastels alongside other drawing materials to broaden range of drawing techniques.</p> <p>Simple dyeing techniques including tie dyeing, and printing.</p> <p>Work with a range of paints including powder, ready mix and block.</p>	<p>Introduce sculpture materials including clay and tools to create decorations on clay including engravers and embossing tools.</p> <p>Different pencils for different purpose and effects.</p> <p>Combine materials and give reasons for choices.</p>	<p>Begin to experiment with different tools for line drawing. Create and make designs with applique onto fabric.</p> <p>Decorate fabric using different materials to finish.</p> <p>Introduce tints and stains to paint work. Use more hardwearing materials (card, cardboard, wood) for creating 3D structures.</p>	<p>Experiment with working on different surfaces.</p> <p>Different textures (laminating, modroc, collage.) Natural materials to create sculptures.</p>	<p>Explore materials to create sculptures (mod roc, clay, natural materials, household object, chicken wire.)</p> <p>Different textures and consistencies of paint.</p>
Expression and Imagination	<p>Create Art from imagination.</p> <p>Create a piece of Art that is responding to an experience.</p>	<p>Respond to the work of others and say how it makes them feel or think and give reasons as to why.</p>	<p>Respond to the work of others and say how it makes them feel or think and give reasons as to why.</p>	<p>Talk about their intention and how they wanted their audience to feel or think.</p>	<p>Use Art to express an emotion. Why have they chosen the materials and techniques that they have?</p>	<p>Use Art to express an abstract concept e.g war, love, creation.</p>
Techniques	<p>Explore line and mark making in different ways.</p> <p>Work with a variety</p>	<p>Practise a variety of methods for dyeing material.</p> <p>Explore shading with</p>	<p>Manipulating clay using fingers and tools.</p> <p>Decoration</p>	<p>Mixing tertiary colours (browns, neutrals, flesh.)</p> <p>Build up painting</p>	<p>Use drawing techniques to introduce perspective. (Drawing from above and below,</p>	<p>Use viewfinders and perspective techniques in composition.</p> <p>Apply paint to show</p>

	<p>of different brushes.</p> <p>Threading and using a needle to create a stitch.</p> <p>Colour mixing. Use a range of tools (sponges, fabric) to begin to experiment with texture.</p>	<p>a pencil.</p> <p>Creating light and dark colours by tinting.</p> <p>Explore pattern through printing and stamping.</p> <p>Create work using natural materials to develop skills on texture.</p>	<p>techniques such as embossing, engraving and imprinting.</p> <p>Variety of stitching techniques (running, stabbing) Draw outlines with reference to size and shape.</p>	<p>techniques (resist work, layering, and scraping.)</p> <p>Use pencils to create tone and shade and intricate marks when drawing.</p> <p>Use joining techniques such as slotting, tying, pinning and sewing when creating 3D structures.</p>	<p>near/far.)</p> <p>Begin to experiment with the techniques of different artists.</p> <p>Practice skills to create different surfaces.</p> <p>Develop sculpture techniques by manipulating natural materials to create a structure.</p>	<p>textures. 'Limited palette' work. Working with one colour and developing work using tints and shades.</p> <p>Construct scale models using joining and drawing techniques.</p> <p>Combine techniques and give reasons for choices.</p>
Artists	<p>Explore a range of work by other artists, craft makers and designers.</p> <p>Be able to give their opinion and say why they like/dislike the work of other artists.</p>	<p>Continue to explore and be exposed to work by other artists and designers.</p> <p>Be able to describe the similarities and differences between pieces of work by other artists.</p> <p>Work alongside an artist in order to make links to their own work.</p>	<p>Begin to research great artists and designers through time.</p> <p>Begin to include elements of other artists work in their own.</p> <p>Be able to appraise the work of other artists and designers and say how their work links to their own.</p>	<p>Begin to develop an understanding of the work of an architect to tie in with work on 3D structures and sculptures.</p> <p>Have an in-depth knowledge of one famous artist in time and be able to link their own work to them.</p> <p>Be exposed to great pieces of art and craftsmanship through visits, visitors and experiences.</p>	<p>Use the work of a famous artist as a stimulus for their own work.</p> <p>Use other artists work as a basis for critique.</p> <p>Research and develop the techniques of other artists to use in own work.</p> <p>Be introduced to the work of great designers through history.</p>	<p>Have an in-depth knowledge of the work of an architect and choose a style to emulate in constructing a scale model.</p> <p>Be able to identify and appraise the work of designers through history.</p>

## Key Skills

- ✓ Painting and use of materials
- ✓ Artistic Expression
- ✓ Effective art techniques
- ✓ Knowledge of Artists